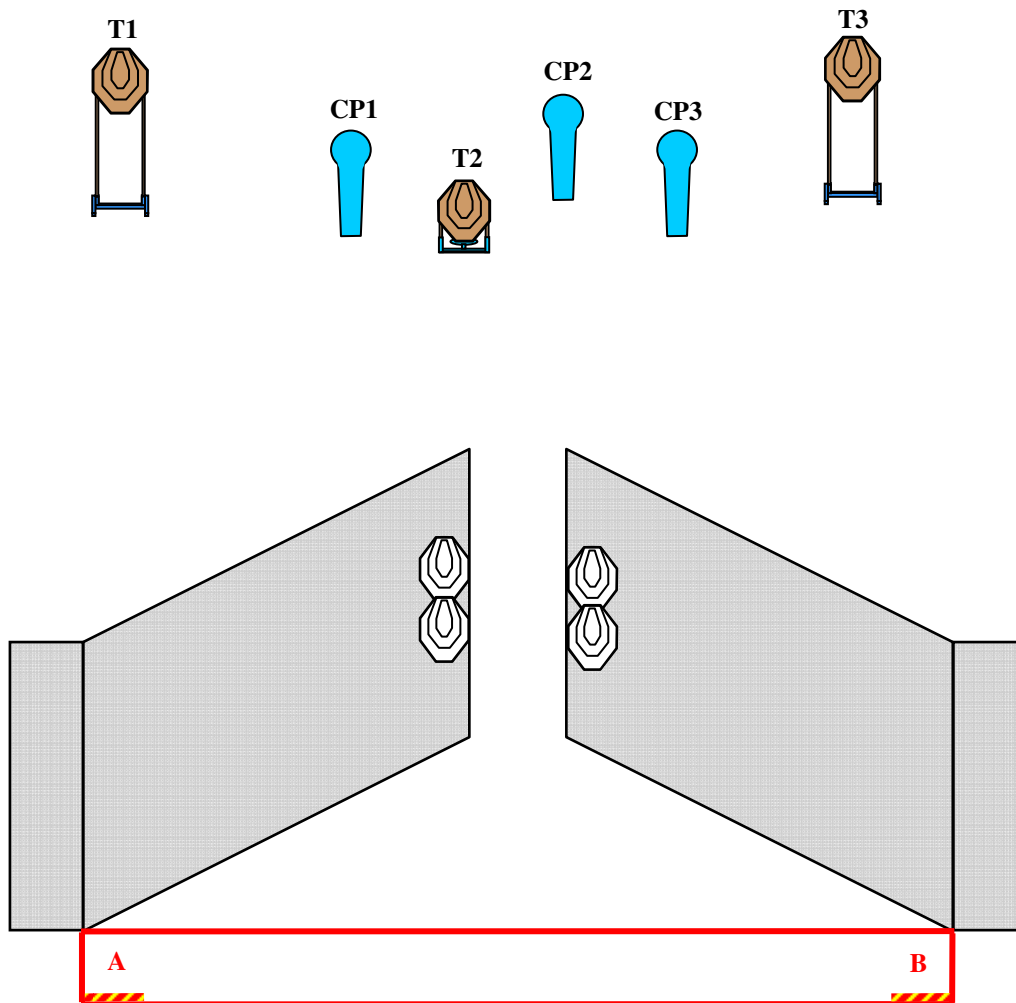
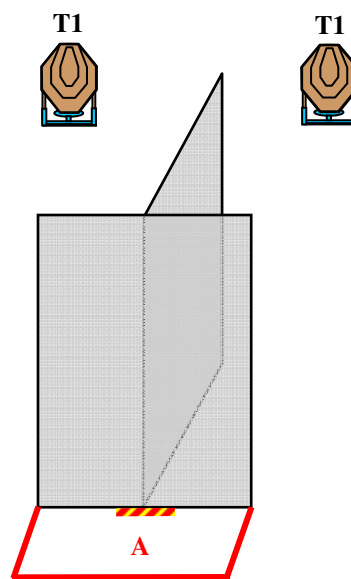
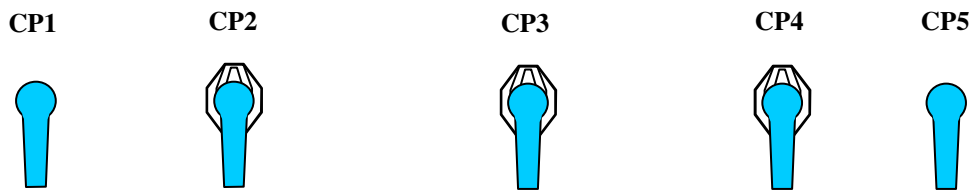


Stage 1, koje 1, 9 ran



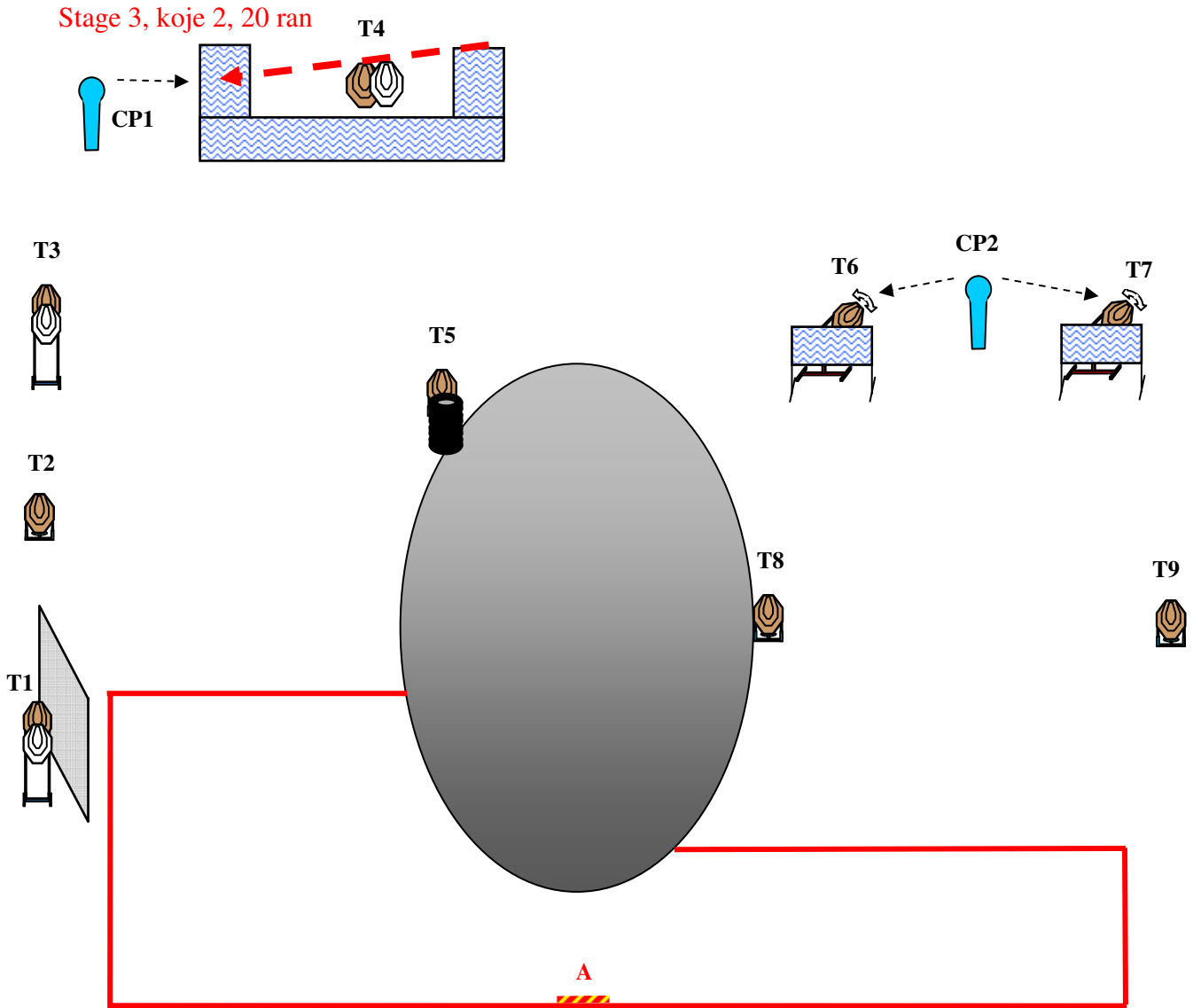
Course type:	Short course
Scoring:	Comstock
Targets:	3 CP, 3 IPSC, 4 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A or B, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 2, koje 1, 9 ran

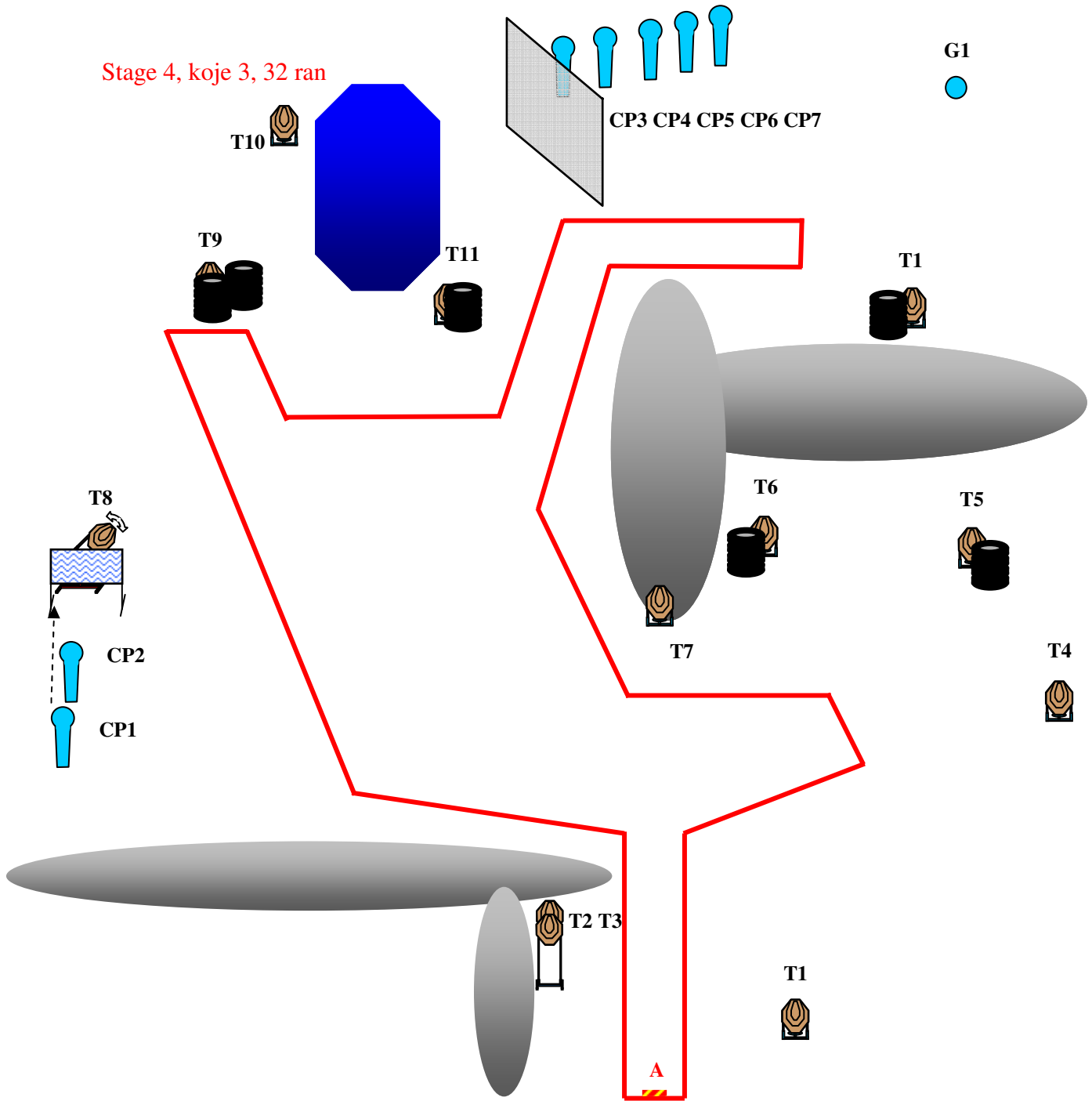


Course type:	Short course
Scoring:	Comstock
Targets:	5 CP, 2 IPSC, 3 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 3, koje 2, 20 ran

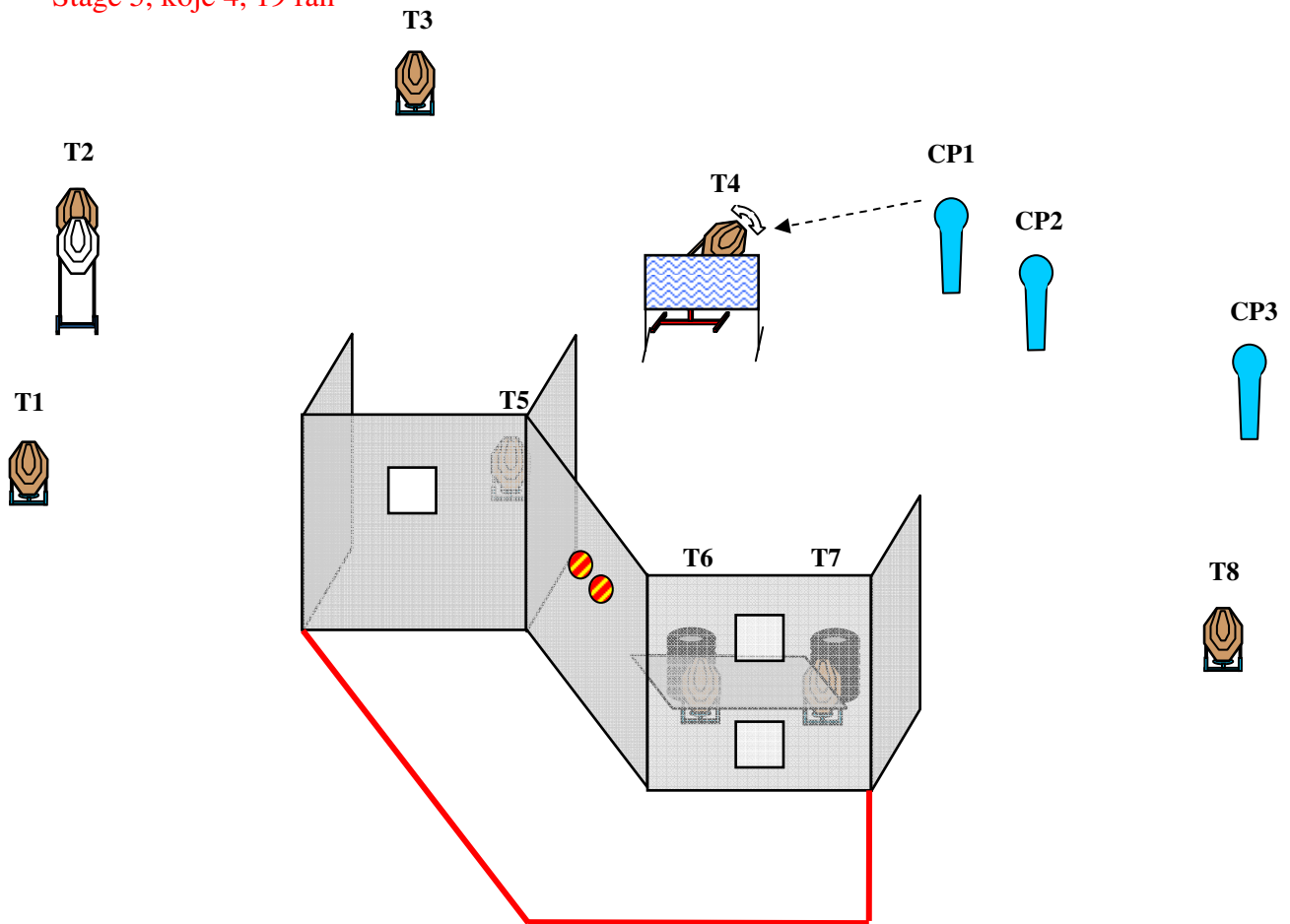


Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 9 IPSC, 3 NS
Minimum rounds:	20
Maximum points:	100
Percentage scale:	3,64 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates moving Target T4. Popper CP2 activates Bobber T6 and T7. All moving targets stays visible at end of their movement.



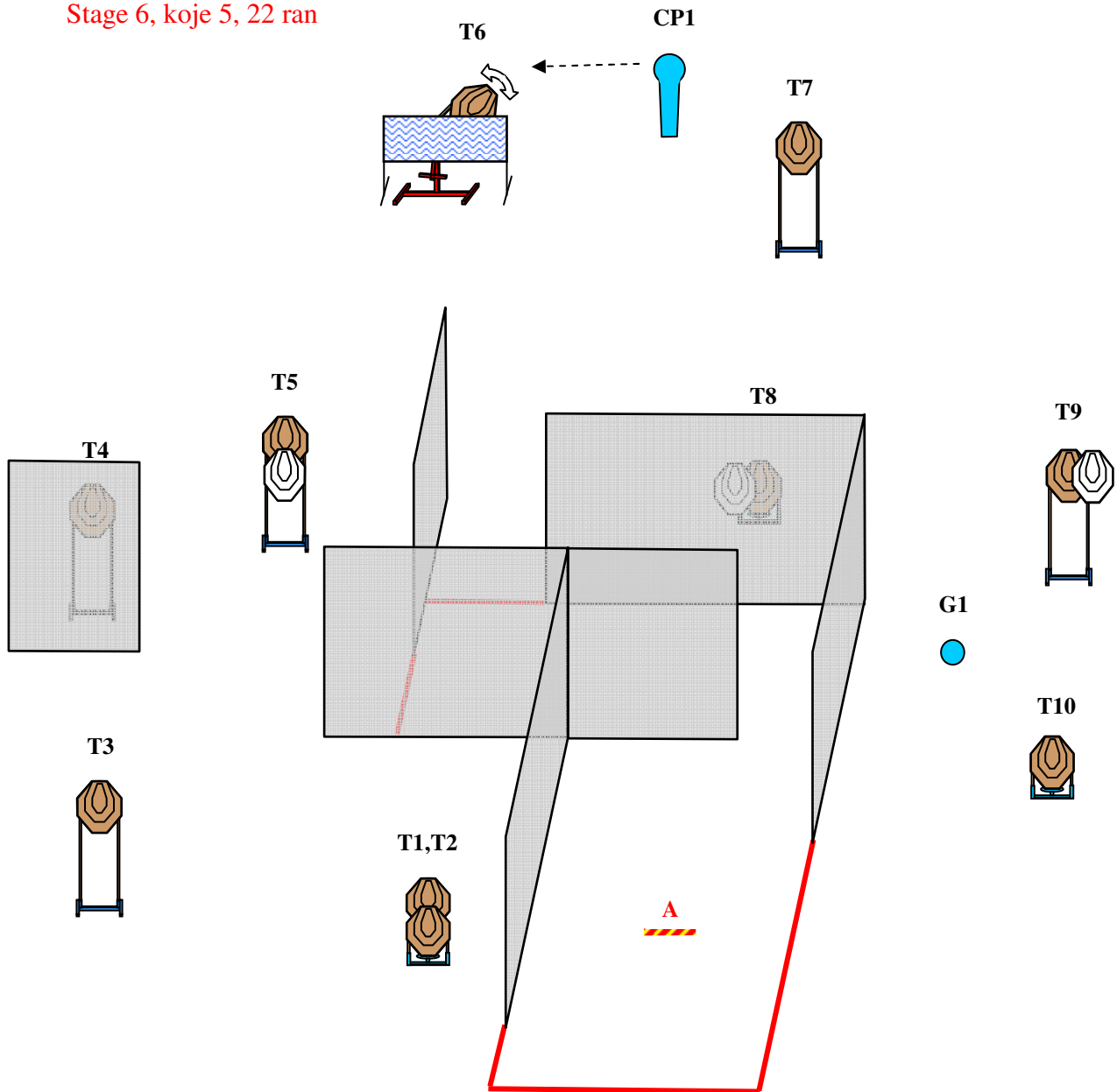
Course type:	Long course
Scoring:	Comstock
Targets:	7 CP, 12 IPSC, 1 Plate
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T8. Moving targets stays visible at end of their movement.

Stage 5, koje 4, 19 ran



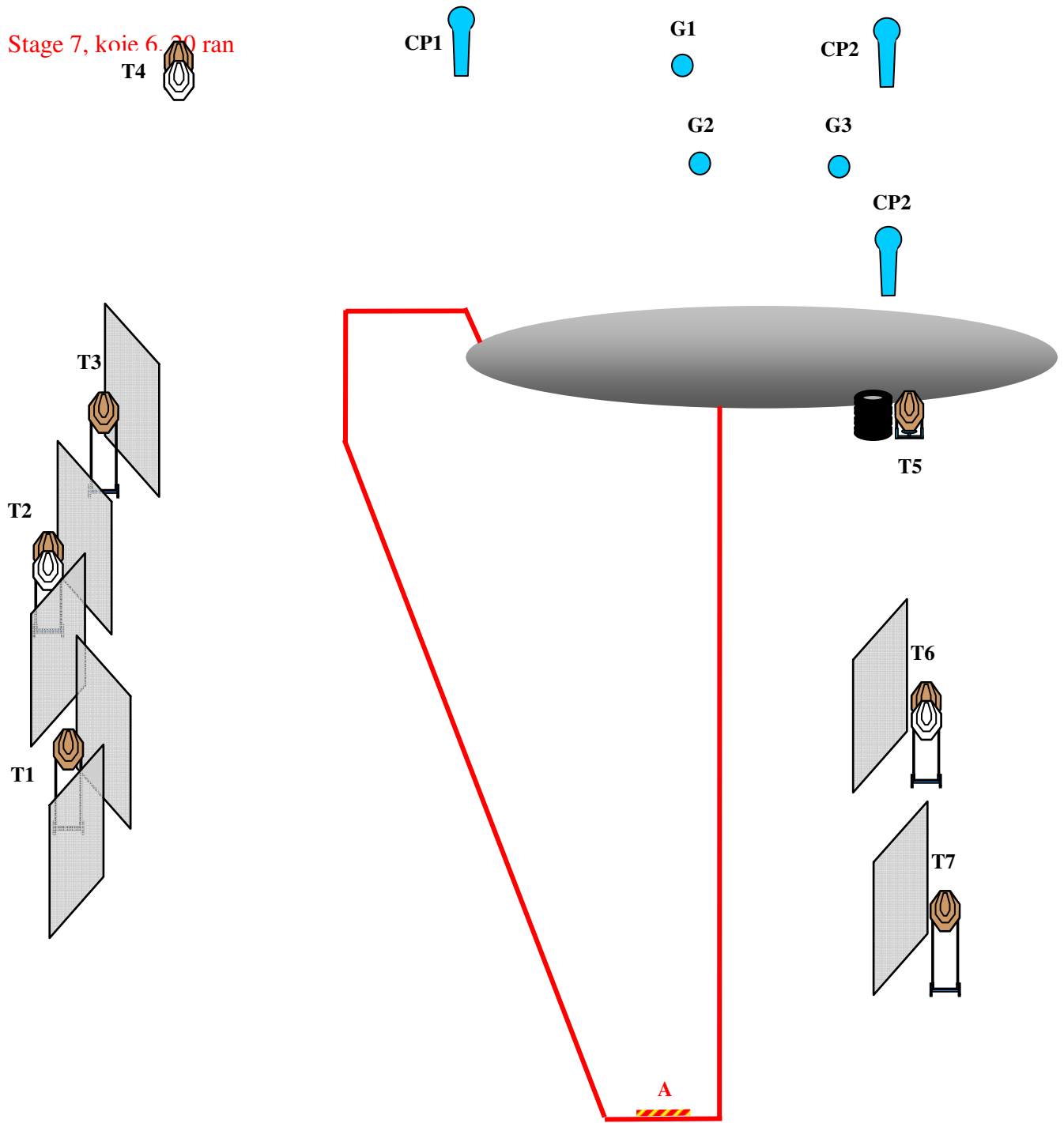
Course type:	Long course
Scoring:	Comstock
Targets:	3CP, 8 IPSC, 1NS
Minimum rounds:	19
Maximum points:	95
Percentage scale:	3,46 %
Start position:	Standing, hands on the wall on the marks
Gun condition:	Gun loaded and holstered, Empty chamber
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T4. Moving targets stays visible at end of their movement.

Stage 6, koje 5, 22 ran



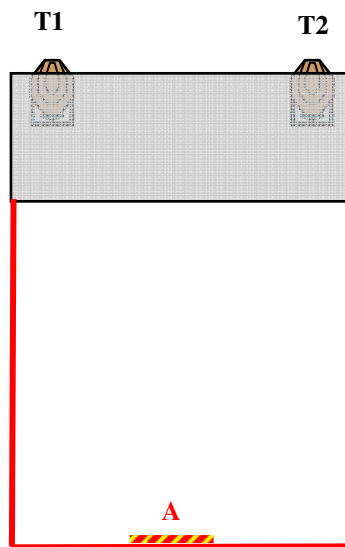
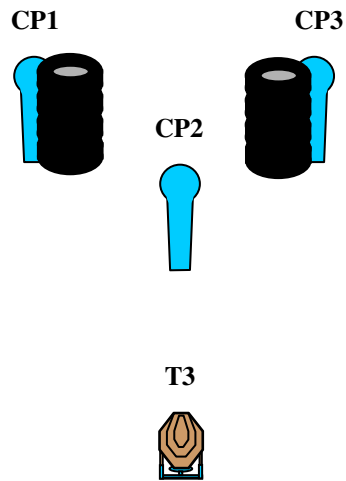
Course type:	Long course
Scoring:	Comstock
Targets:	1CP, 10 IPSC, 1Plates, 3NS
Minimum rounds:	22
Maximum points:	110
Percentage scale:	4 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T6. Moving targets stays visible at end of their movement.

Stage 7, koiie 6, 20 ran



Course type:	Long course
Scoring:	Comstock
Targets:	3 CP, 7 IPSC, 3 Plates, 3 NS
Minimum rounds:	20
Maximum points:	100
Percentage scale:	3,64 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 8, koje 7, 9 ran

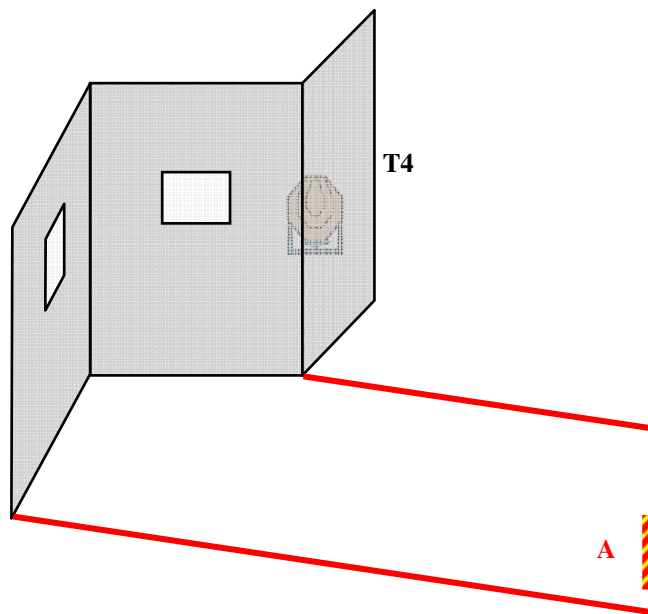
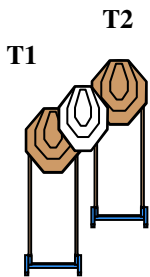
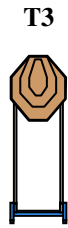


Course type:	Short course
Scoring:	Comstock
Targets:	3 CP, 3 IPSC
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.



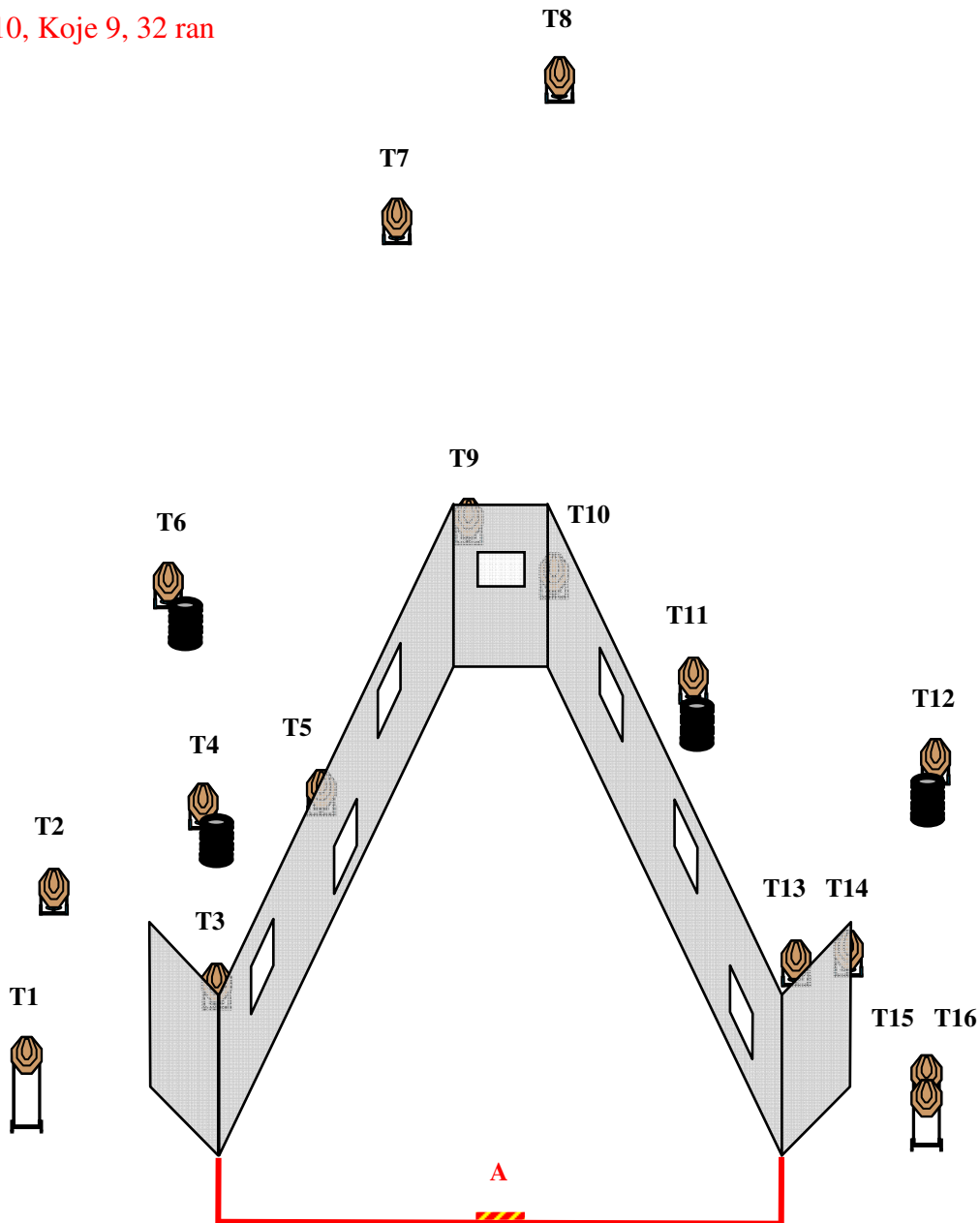
Stage 9, koje 7, 9 ran

CP1



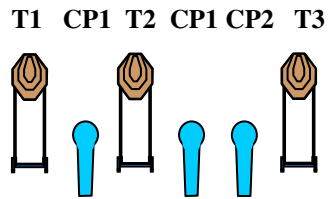
Course type:	Short course
Scoring:	Comstock
Targets:	1 CP, 4 IPSC, 1 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered, Empty chamber
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 10, Koje 9, 32 ran



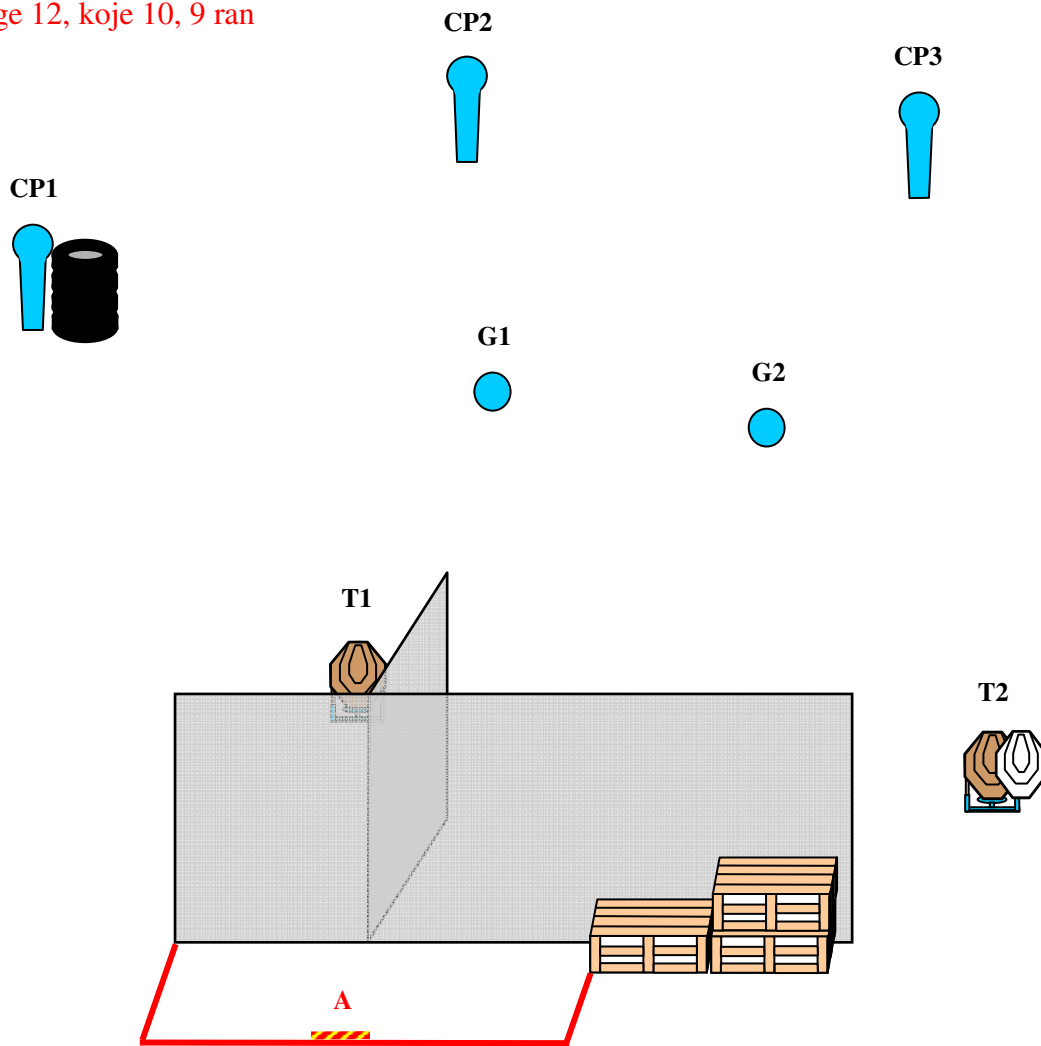
Course type:	Long course
Scoring:	Comstock
Targets:	16 IPSC
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 11, koje 10, 9 ran



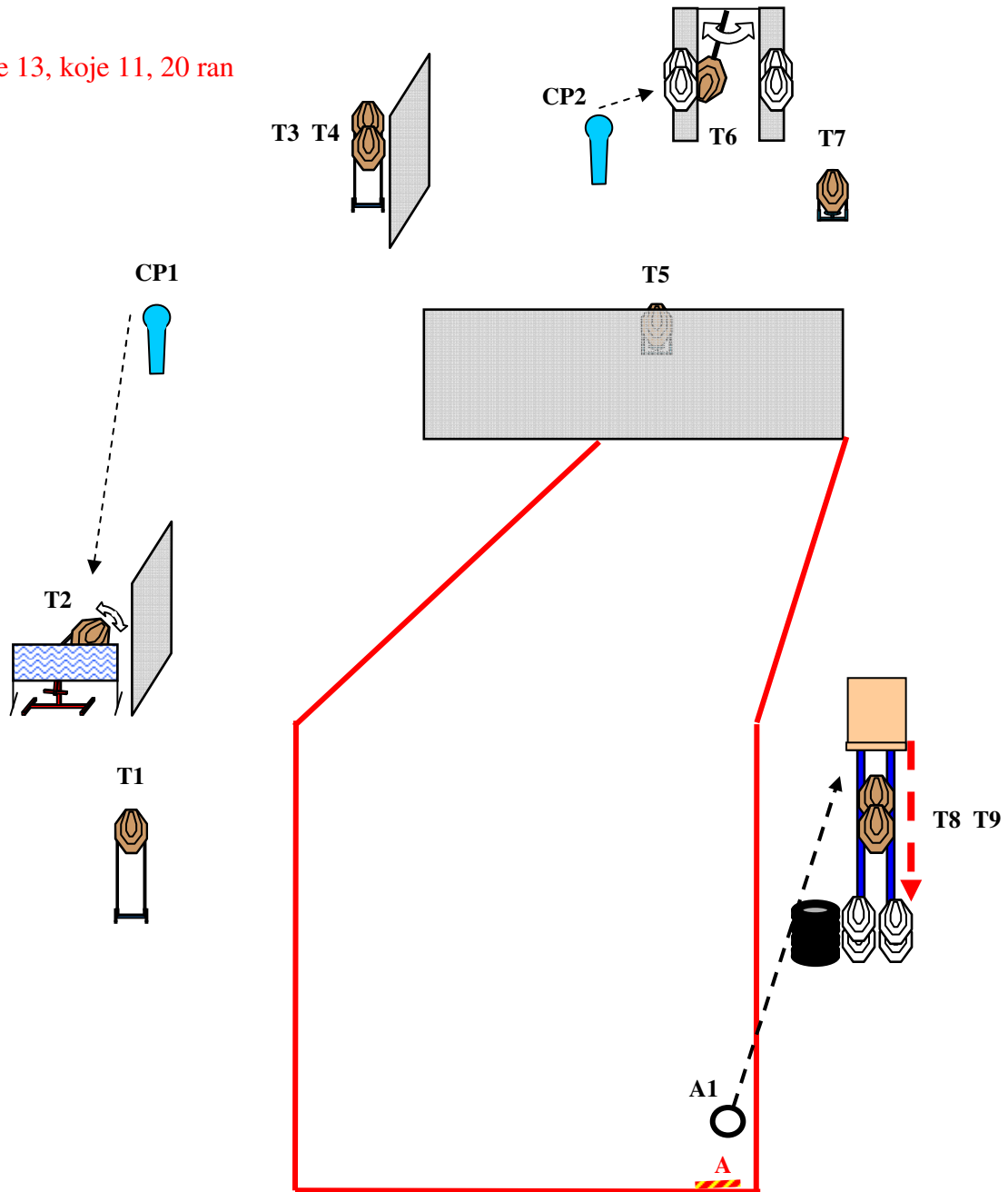
Course type:	Short course
Scoring:	Comstock
Targets:	3 CP, 3 IPSC
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 12, koje 10, 9 ran

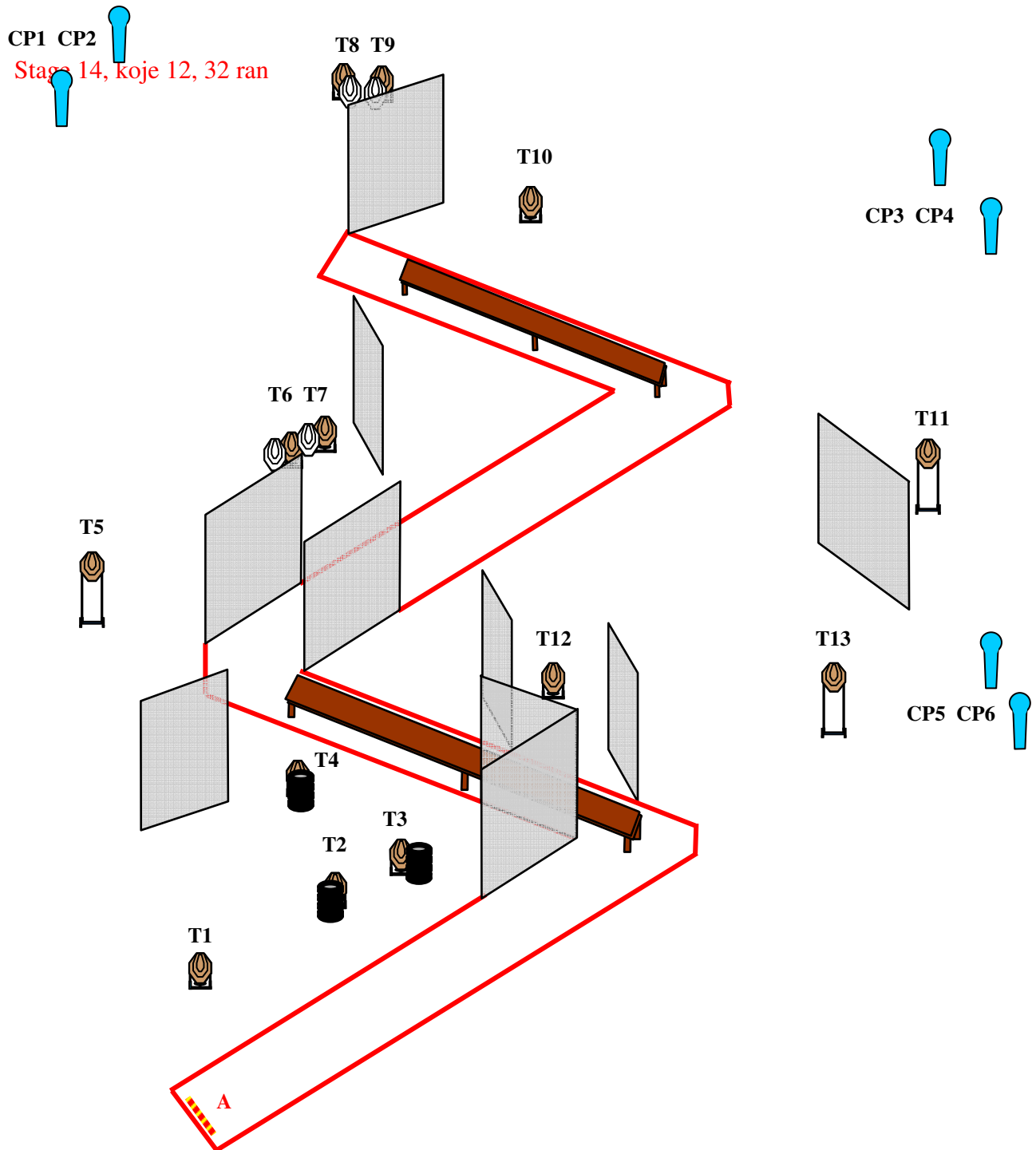


Course type:	Short course
Scoring:	Comstock
Targets:	3 CP, 2 IPSC, 2 Plates, 1 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A , facing down range
Gun condition:	Gun empty and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 13, koje 11, 20 ran

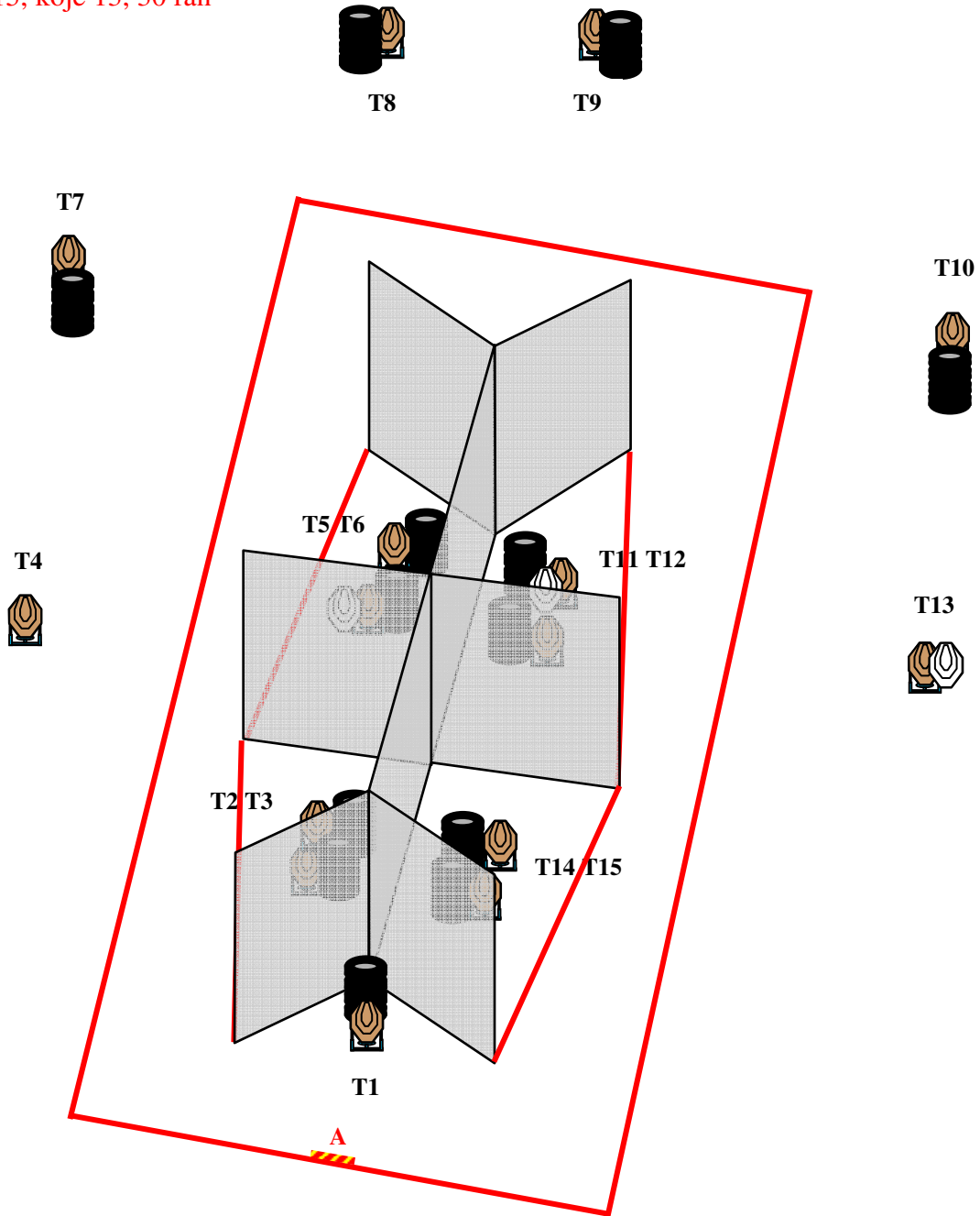


Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 9 IPSC, 8 NS
Minimum rounds:	20
Maximum points:	100
Percentage scale:	3,64 %
Start position:	Standing at point A, both hands are holding activator A1
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Activator A1 activates T8 and T9. Popper CP1 activates Bobber T2. Popper CP2 activates moving Target T6. All moving targets stays visible at end of their movement.



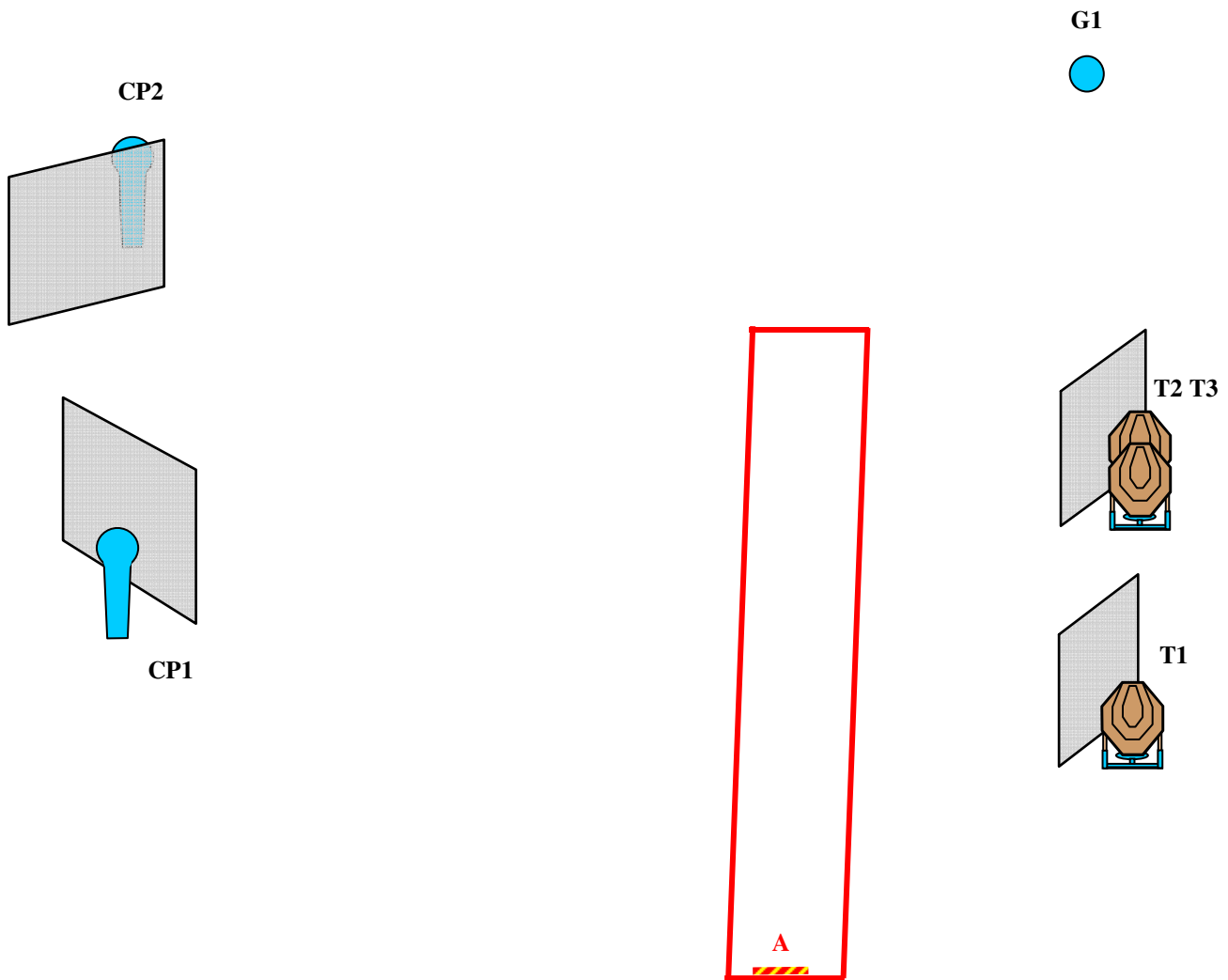
Course type:	Long course
Scoring:	Comstock
Targets:	6 CP, 13 IPSC, 4 NS
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 15, koje 13, 30 ran



Course type:	Long course
Scoring:	Comstock
Targets:	15 IPSC, 3 NS
Minimum rounds:	30
Maximum points:	150
Percentage scale:	5,46 %
Start position:	Standing at point A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 16, koje 14, 9 ran



Course type:	Short course
Scoring:	Comstock
Targets:	2 CP, 3 IPSC, 1Plates
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at point A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

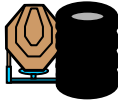


Stage 17, koje 14, 9 ran

CP1



T1

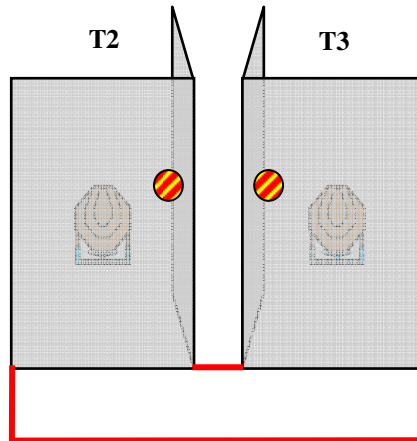


T4



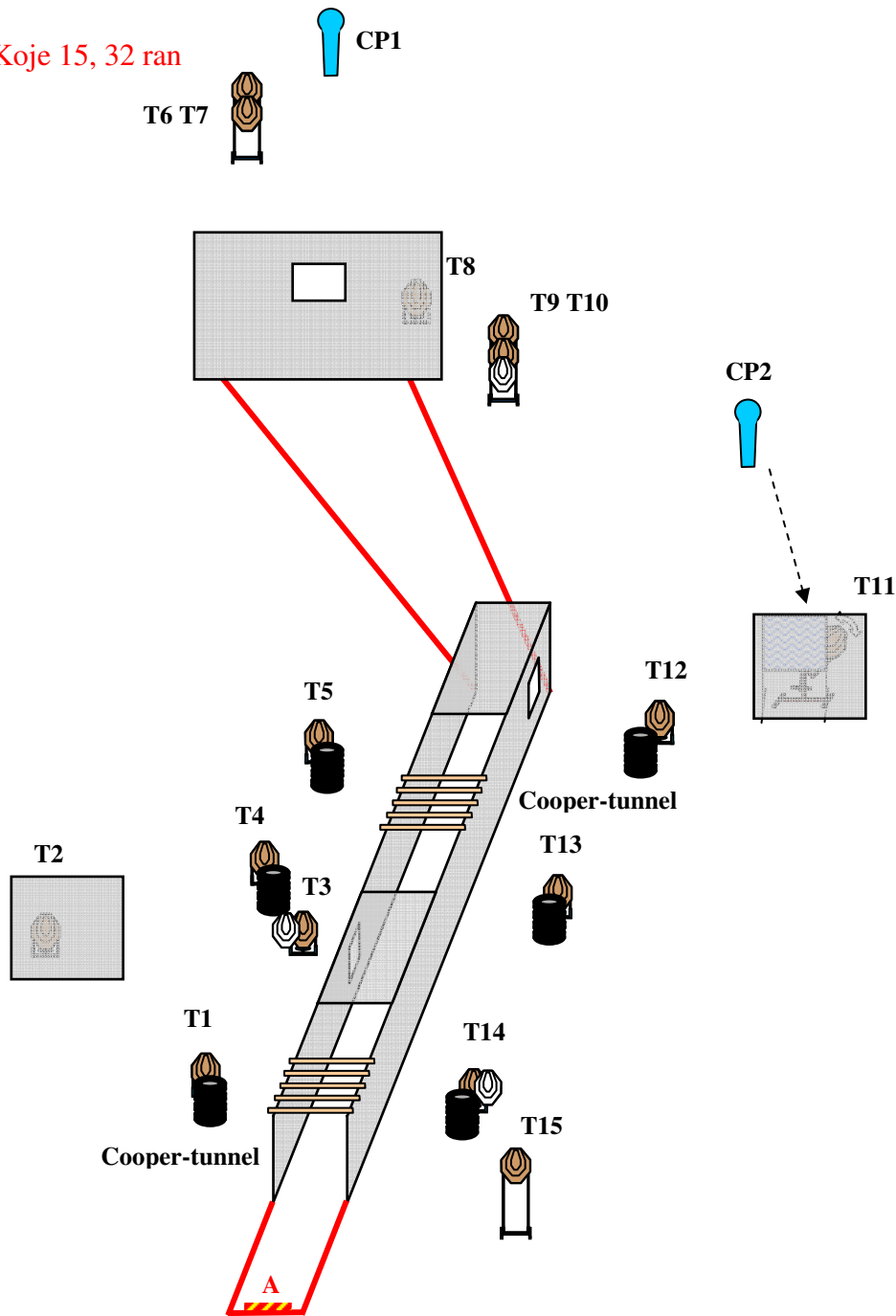
T2

T3



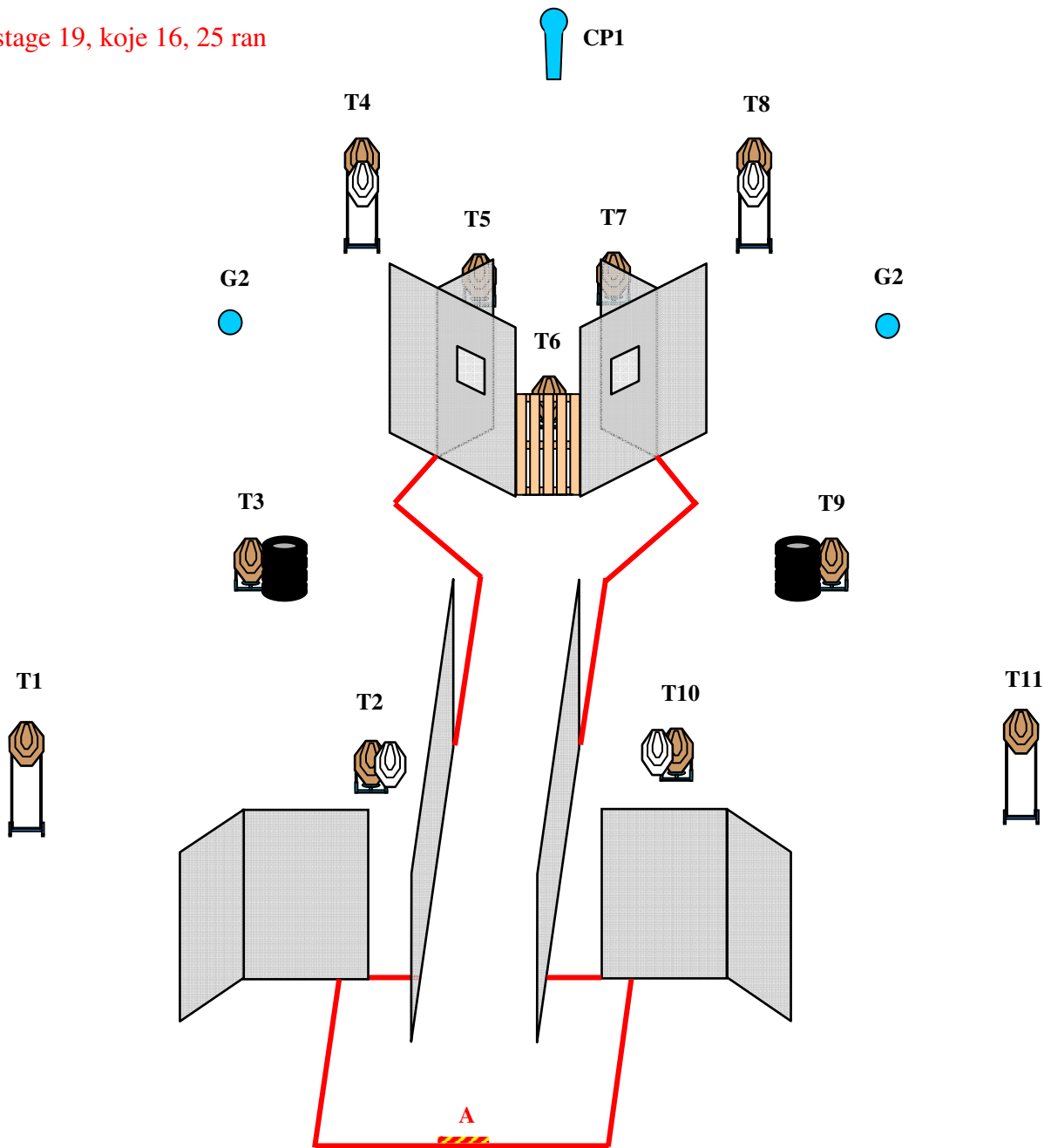
Course type:	Short course
Scoring:	Comstock
Targets:	1 CP, 4 IPSC
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing, hands on the wall on the marks
Gun condition:	Gun loaded and holstered, Empty chamber
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 18, Koje 15, 32 ran



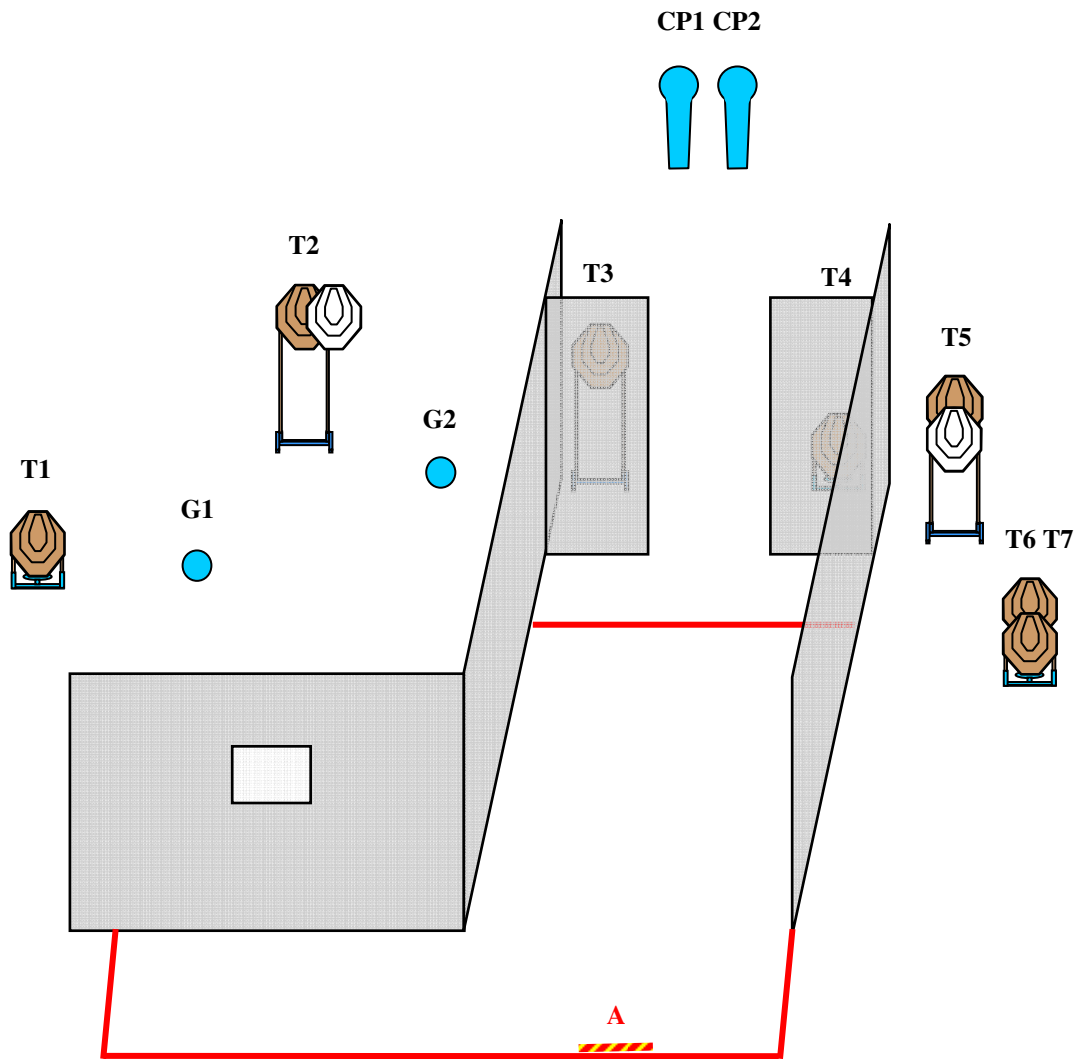
Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 15 IPSC, 3NS
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T4. Moving targets stays visible at end of their movement.

stage 19, koje 16, 25 ran



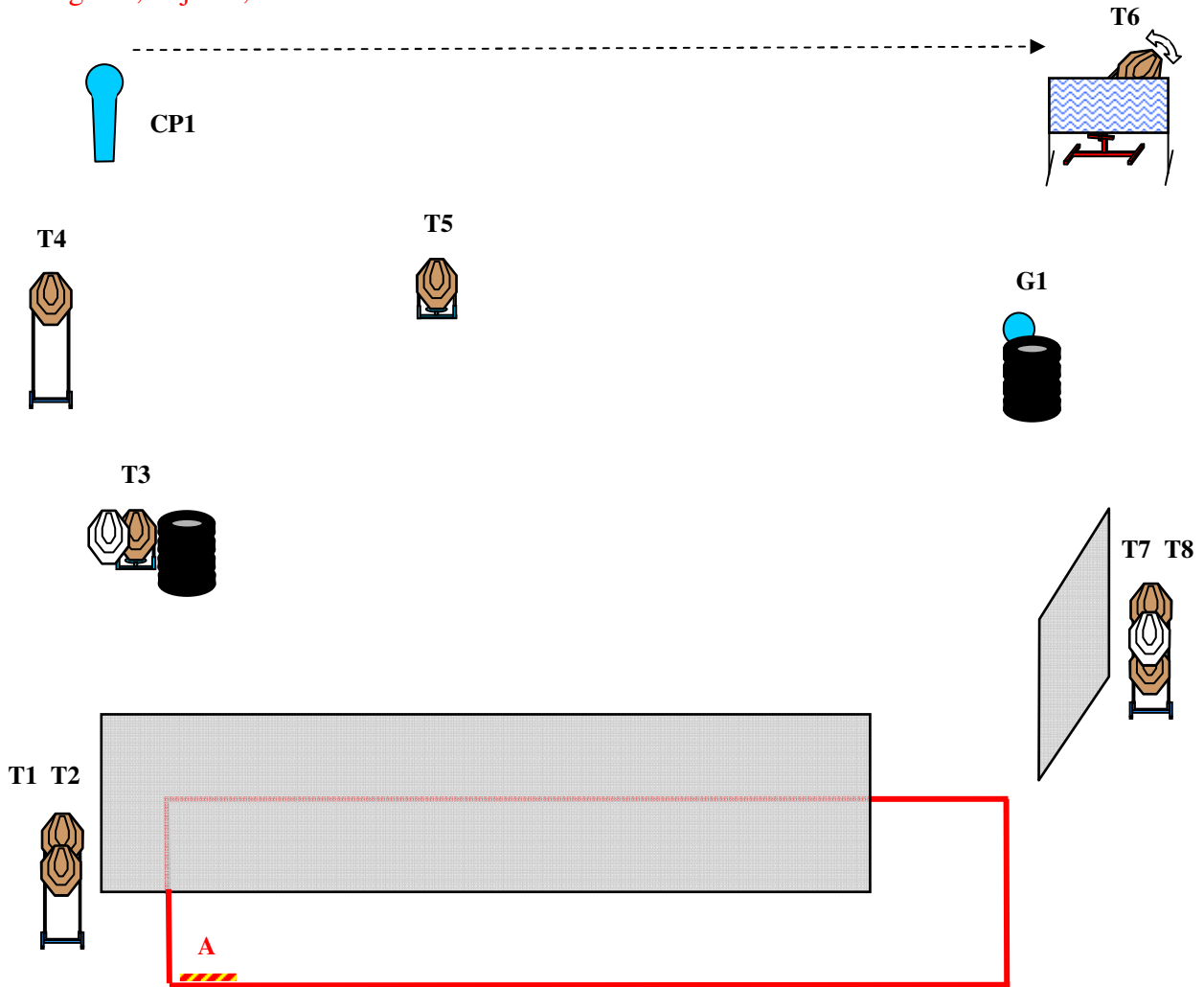
Course type:	Long course
Scoring:	Comstock
Targets:	1 CP, 11 IPSC, 2Plate, 4NS
Minimum rounds:	25
Maximum points:	125
Percentage scale:	4,55 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down..

Stage 20, koje 17, 18 ran



Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 7 IPSC, 2Plate, 2NS
Minimum rounds:	18
Maximum points:	90
Percentage scale:	3,27 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down..

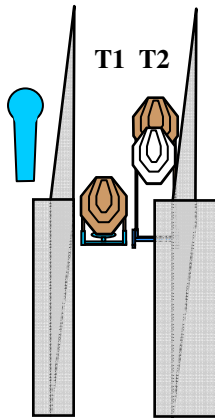
Stage 21, koje 18, 18 ran



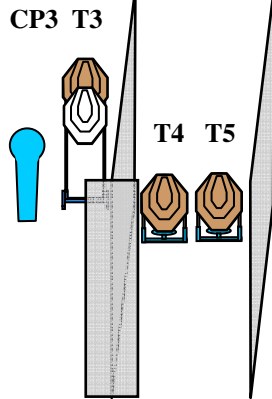
Course type:	Long course
Scoring:	Comstock
Targets:	1 CP, 8 IPSC, 1 Plate, 2 NS
Minimum rounds:	18
Maximum points:	90
Percentage scale:	3,27 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T6. Moving targets stays visible at end of their movement.

stage 22, koje 19 ,32

CP1 CP2

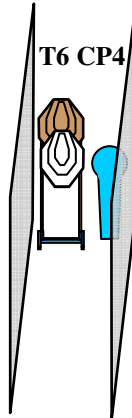


T1 T2



CP3 T3

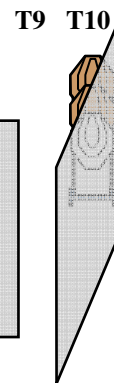
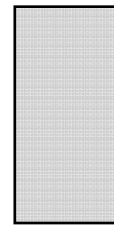
T4 T5



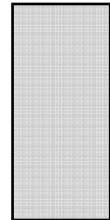
T6 CP4



T7 T8



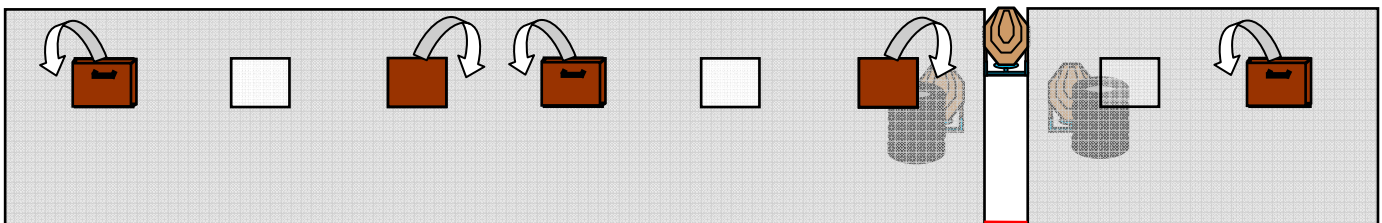
T9 T10



CP5 CP6



T11 T12 T13

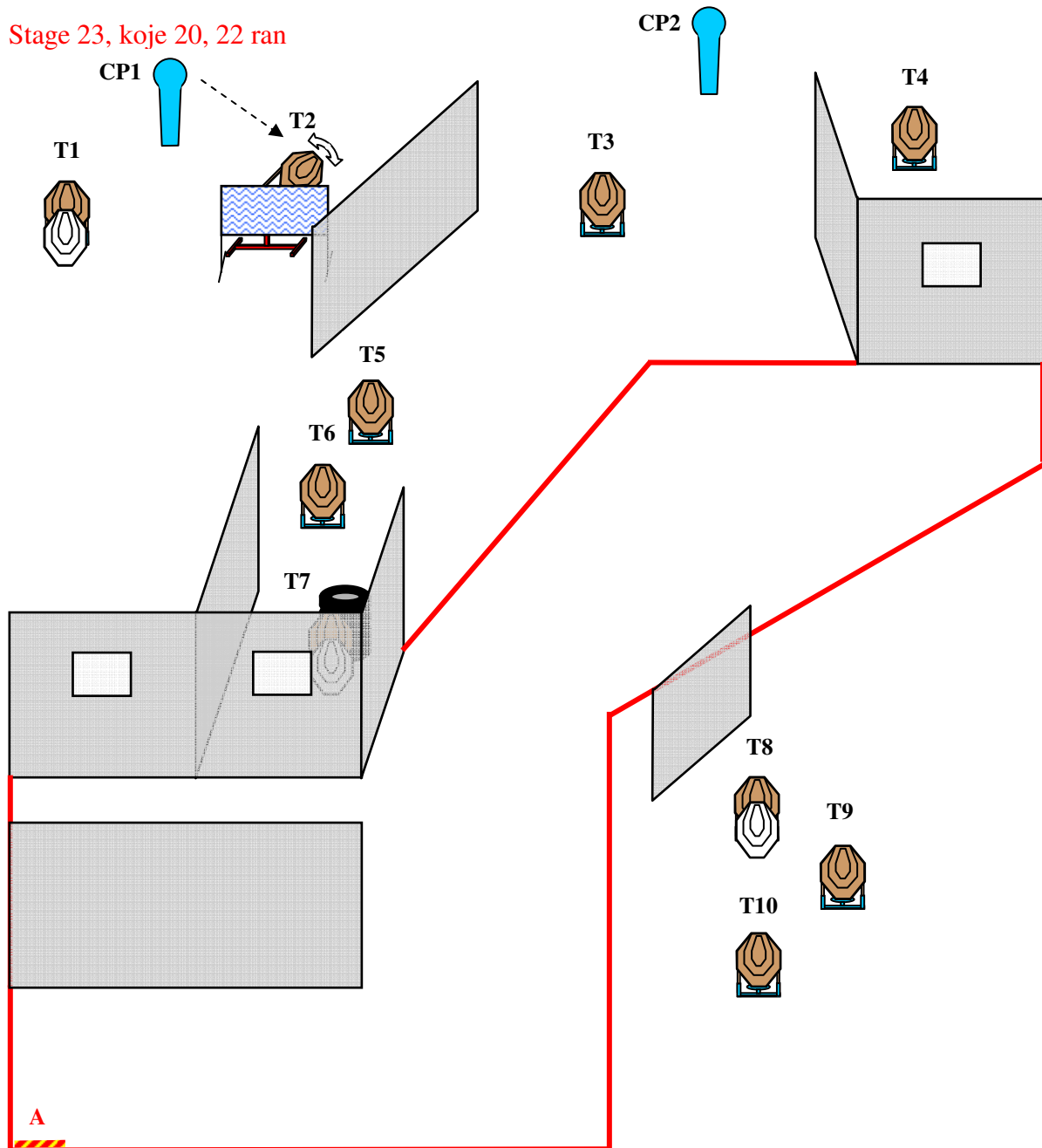


A

B

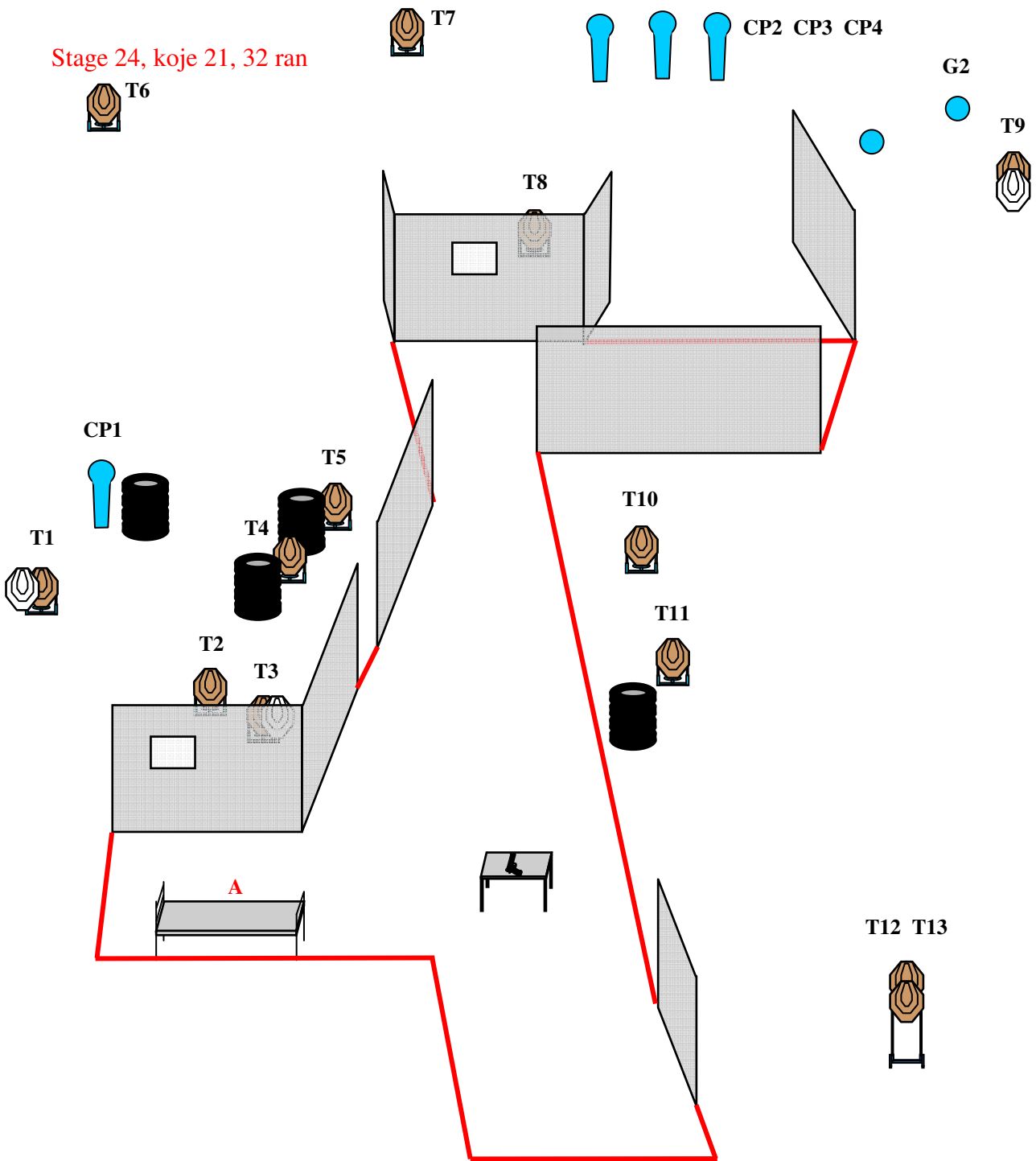
Course type:	Long course
Scoring:	Comstock
Targets:	6 CP, 13 IPSC, 5 NS
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Standing at point A or B, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Windows can be opened only by hand.

Stage 23, koje 20, 22 ran



Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 10 IPSC, 3 NS
Minimum rounds:	22
Maximum points:	110
Percentage scale:	4,00 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T2. Moving targets stays visible at end of their movement.

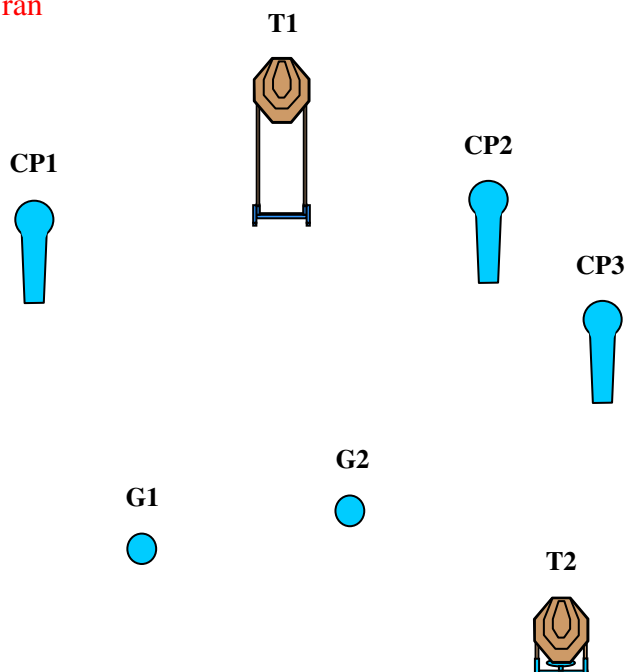
Stage 24, koje 21, 32 ran



Course type:	Long course
Scoring:	Comstock
Targets:	4 CP, 13 IPSC, 2 Plates, 3 NS
Minimum rounds:	32
Maximum points:	160
Percentage scale:	5,82 %
Start position:	Laying on the bed, legs are straight, both hands are holding a book.
Gun condition:	Gun empty on the table
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

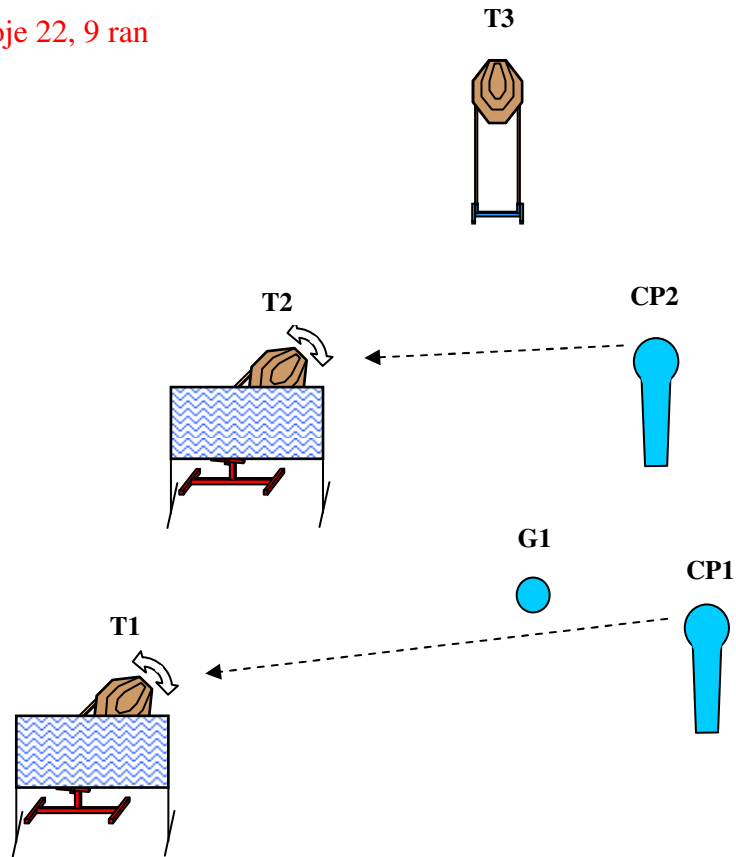


Stage 25, koje 22, 9 ran



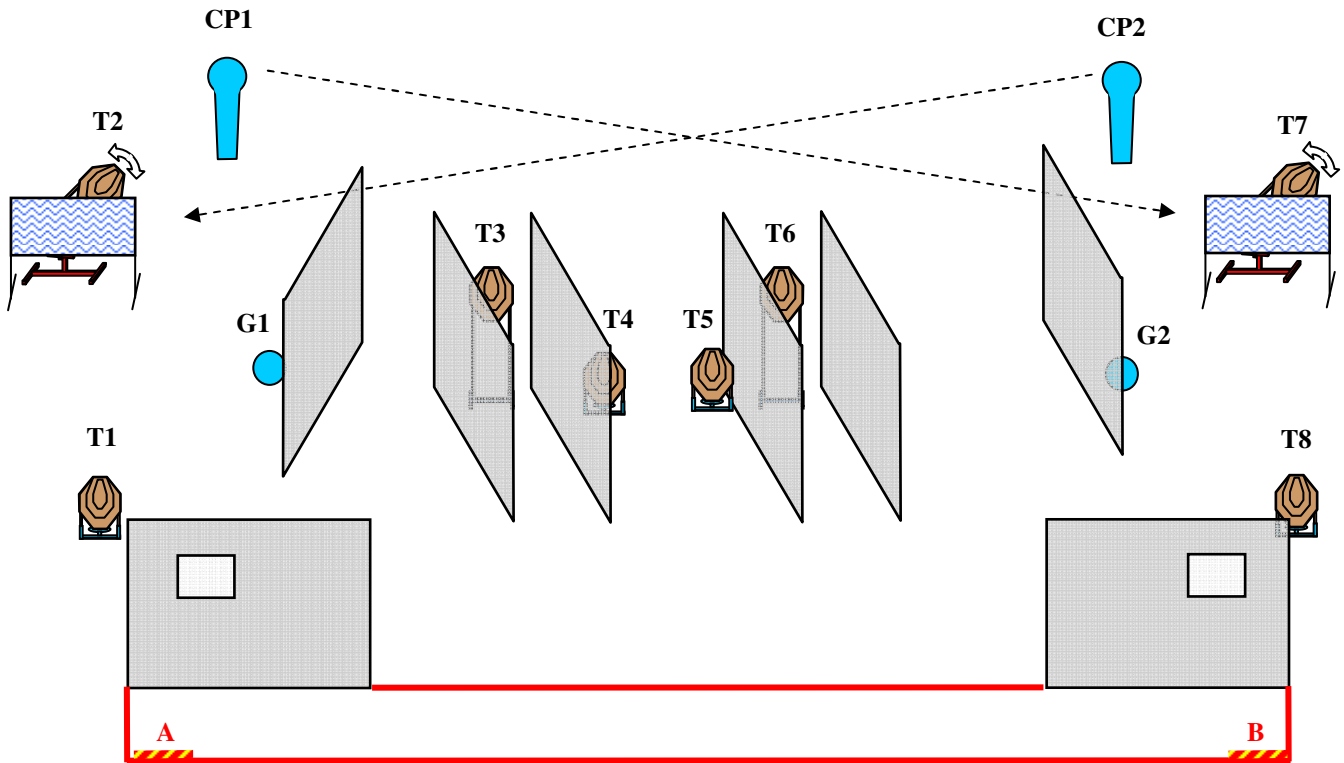
Course type:	Short course
Scoring:	Comstock
Targets:	3 CP, 2 IPSC, 2 Plates
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at box A , facing down range
Gun condition:	Gun empty
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets only strong hand style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 26, koje 22, 9 ran



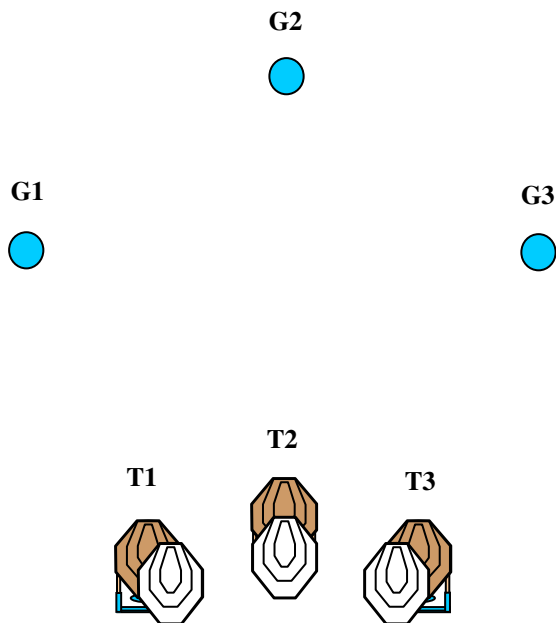
Course type:	Short course
Scoring:	Comstock
Targets:	2 CP, 3 IPSC, 1 Plate
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at box A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T1 and Popper CP2 activates Bobber T2. All moving targets stays visible at end of their movement.

Stage 27, koje 23, 20 ran



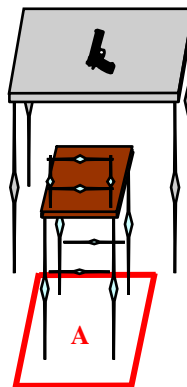
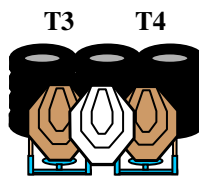
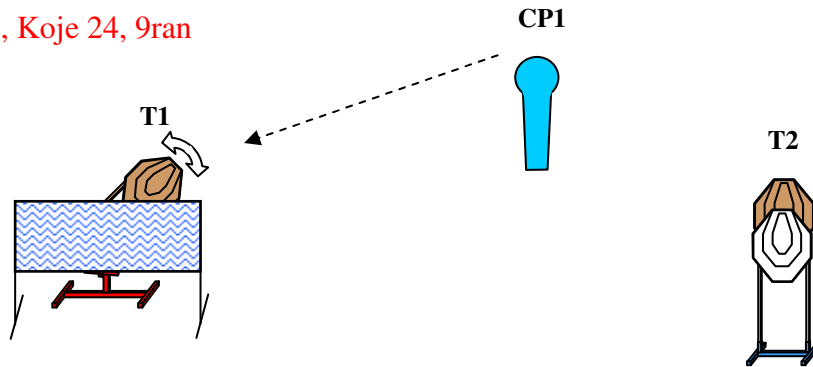
Course type:	Long course
Scoring:	Comstock
Targets:	2 CP, 8 IPSC, 2 Plates
Minimum rounds:	20
Maximum points:	100
Percentage scale:	3,64 %
Start position:	Standing at point A or B, facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T7 and Popper CP2 activates Bobber T2. All moving targets stays visible at end of their movement.

Stage 28, Koje 24, 9ran



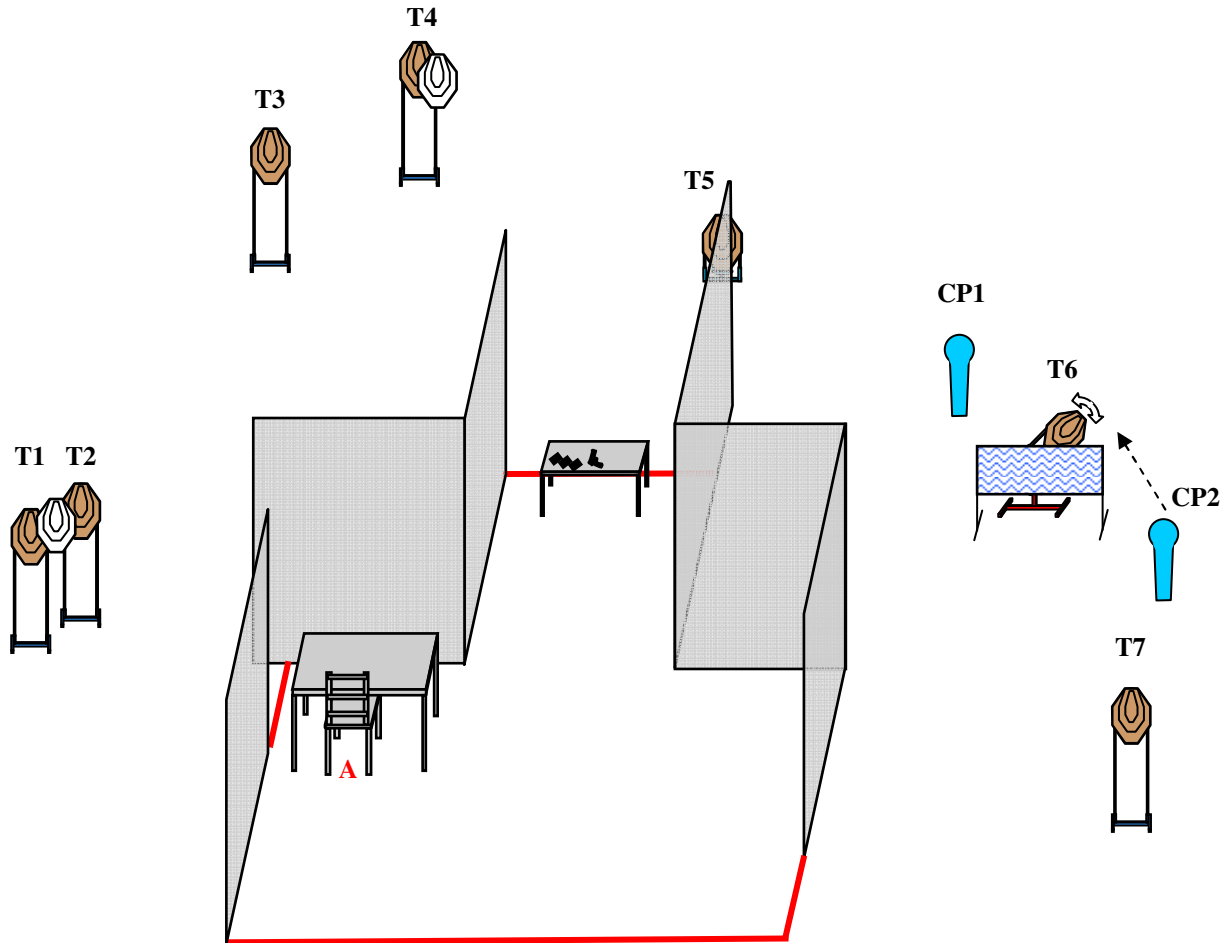
Course type:	Short course
Scoring:	Comstock
Targets:	3 IPSC, 3 Plates, 3 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Standing at box A , facing down range
Gun condition:	Gun loaded and holstered
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down.

Stage 29, Koje 24, 9ran



Course type:	Short course
Scoring:	Comstock
Targets:	1 CP, 4 IPSC, 2 NS
Minimum rounds:	9
Maximum points:	45
Percentage scale:	1.64 %
Start position:	Sitting at chair, hands on knees
Gun condition:	Gun on the table, loaded
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP1 activates Bobber T1. Moving targets stays visible at end of their movement.

Stage 30, koje 25, 16 ran



Course type:	Medium course
Scoring:	Comstock
Targets:	2 CP, 7 IPSC, 2 NS
Minimum rounds:	16
Maximum points:	80
Percentage scale:	2,91 %
Start position:	Standing at point A, facing down range
Gun condition:	Gun empty on the table, all magazines on the table
Start, stop:	Audible signal, last shot
Penalties:	As per current IPSC rules
Procedure:	After start signal shoot at all targets free style any order from the designated area. Two hits per IPSC target, metal targets must fall down. Popper CP2 activates Bobber T6. Moving targets stays visible at end of their movement. Only magazines from table can be used.